



# ASC of Michigan's 2022 Farm Trials

ASCA® Sanctioned - ALL Current ASCA® Trial Rules and Regulations Apply.

Saturday, August 13 & Sunday, August 14, 2022

\*\*\*AllStar Farm, 6490 Van Buren St., Hudsonville, MI 49426\*\*\*

**ALL Events are outside. No electric available.** Primitive facilities. Casual attire please!!

Schedule, Judges and Information (wait lists will be maintained when entry limits are reached)

Saturday, August 13th

- 8:00am Farm Trial #1 check-in, move-ups and day of entries
- 8:15am Handler's Meeting immediately followed by Farm Trial with judge Cheryl Padgett, Georgia Geese (5 head of mixed breed), Sheep (5 head Katahdin cross), Mixed Sheep (5 head) & Geese (5 head) limited to combined entry of 30 runs

Sunday, August 14th

- 8:00am Farm Trial #2 check-in, move-ups and day of entries
- 8:15am Handler's Meeting immediately followed by Farm Trial with Judge Kathy Males, Kentucky Geese (5 head of mixed breed), Sheep (5 head Katahdin cross), Mixed Sheep (5 head) & Geese (5 head), limited to combined entry of 30 runs

**COURSE DIRECTOR CONTACT INFORMATION:** Robbi Norman - 616-328-4184 email: [allstaraussies1972@yahoo.com](mailto:allstaraussies1972@yahoo.com)

**ENTRIES:** All Trial entries for Aussies open 7/15/2021 Other breeds 7/20/2021. ALL Pre-entries must be postmarked by 07/27/2022  
**Mail to: Ann DeChant, 13950 Shaftsburg Rd., Perry, MI 48872.** Please make checks payable to "ASC of Michigan". Entry forms & Tracking forms available at [www.asca.org](http://www.asca.org) Payment in full must be in US funds and accompany entries. The club does not run a tab for entries. All entries are non-refundable. \$30 NSF charge will be applied on all return checks. Please be prepared to show proof of your dog's ASCA registration.

**ENTRY FEES:**

	Pre-Entry thru 7/27/2022	Day of Entries
Stockdog Farm Trial, Sheep	\$55.00	\$65.00
Stockdog Farm Trial, Mixed Sheep & Ducks	\$50.00	\$60.00
Stockdog Farm Trial, Duck	\$45.00	\$55.00

**ALL SHOWS AND TRIALS WILL BE RUN UNDER CURRENT ASCA RULES AND REGULATIONS**

**GENERAL ENTRY INFORMATION:** No entry shall be accepted from a dog or handler disqualified from the ASCA Conformation program; a dog or handler disqualified from any/all ASCA programs; or a person not in good standing with ASCA. All entries in Regular Conformation Classes, Stock, Rally and Obedience must be at least 6 months of age or older on the day of the show and be ASCA® registered. Entries must be on NEW official ASCA entry forms available at [www.asca.org](http://www.asca.org)

- Please write clearly – include registration number or ASCA tracking number.
  - Incorrect and/or missing information may invalidate entries – entry must be signed.
  - **Please include e-mail address on entry forms to receive confirmation of entry.**
- Entries will not be refunded. Substitutions are allowed by owner/handler** and must be submitted to the course director and/or trial secretary in writing no later than the evening before the trial. You may only substitute your runs with dogs you own or co-own, after the closing date is reached. **All move-ups or changes** must be handled by the course director or trial secretary, prior to the start of the trial, no exceptions. If you need to know whether your first run qualified to move up for the second trial, please see the course director, not the judge.

**STOCK TRIAL INFORMATION:** Run order will be posted, on site, each morning before the Handlers Meeting. Bitches in season may be substituted or may run in order (they must be crated when not competing). Please let us know however, so we can adjust run order.

**Farm Trial Classes offered:** (Sheep; Mixed Stock; Ducks) Advanced; Open

Owners/Handler of dogs will be held responsible for all injuries to livestock during their runs.

Stock replacement costs are: \$30.00 per goose, \$200 per sheep.

### DAILY TRIAL AWARDS

**Stockdog Farm Trials** - Flat ribbons: 1<sup>st</sup> thru 4<sup>th</sup> place and qualifying scores - all classes. Rosettes: New Title

Rosettes & Prizes: High in Trial; High In Trial Sheep; High In Trial Mixed; High In Trial Duck; High Combined Jr (QUALIFYING scores from all 3 classes of stock will be tallied)

### WEEKEND AWARDS

**Stockdog Farm Trials** - Rosettes & Prizes:

High Combined; High Combined Junior; High Combined WTCH; High Combined Non- WTCH (all QUALIFYING scores will be tallied)

### HOLD HARMLESS

The Trial Committee, Members of ASC of Michigan and the owners of the host facility, Cheryl Padgett, Kathy Males & all stock handlers, time keepers & AllStar Farm and its associates, assume no responsibility for any loss, damage or injury sustained by any exhibitor, handler, dog, property, child or spectator. These shows and trials are being held on private property. You understand by your attendance and/or entry that the Show/Trial Committee and Hosts have the right to refuse or excuse any entry or spectator for good cause. Good cause would be violation of the private property owners' rights or violation of the ASCA show rules.

### GENERAL SHOW SITE INFORMATION

GROUNDS HOURS: Saturday - Sunday - 7:00 AM - 9:00PM

Primitive facilities. Lunch will **not** be available on the grounds due to COVID precautions.

**PARKING IS ALLOWED IN DESIGNATED AREAS ONLY. All exhibitors are required to clean up after your dogs.**

**EXHIBITOR / HANDLER RESPONSIBILITIES:** Dogs must be kept under control at all times meaning either on leash or crated when not competing. Owners and handlers are responsible for the actions of their dogs and are responsible for injury to livestock &/or damage to facilities caused by their actions or that of their dog. Please pick up after your dog in all areas. No electrical and/or mechanical training devices will be permitted on the trial grounds. For the safety of your dogs and others all dogs must have current vaccinations against rabies, & distemper/parvo; you are asked to bring a copy of the rabies certificate with you.

### DIRECTIONS TO THE SHOW SITE

**From the East:** US-196 from Grand Rapids to (Hudsonville) 32<sup>nd</sup> St Exit. Follow exit to stop and turn right (N). Turn left at the first stoplight (Highland Dr). Follow Highland Dr. to the first stop sign and turn right to make a Michigan turn onto west bound Chicago Dr. (M 121). Follow Chicago Dr approx 3 miles to 64<sup>th</sup> St and turn right. Go 3 miles to Van Buren Rd, turn left & 2<sup>nd</sup> house on the left.

**From the South:** US -131 north to M 6 westbound towards Holland. Merge onto US-196 west on get to the right hand lane to the 32<sup>nd</sup> St/Hudsonville Exit. Follow exit to stop and turn right (N). Turn left at the first stoplight (Highland Dr). Follow Highland Dr. to the first stop sign and turn right to make a Michigan turn onto west bound Chicago Dr. (M 121). Follow Chicago Dr approx 3 miles to 64<sup>th</sup> St and turn right. Go 3 miles to Van Buren Rd, turn left & 2<sup>nd</sup> house on the left.

**From the North:** US-131 to US-196 from Grand Rapids to (Hudsonville) 32<sup>nd</sup> St Exit. Follow exit to stop and turn right (N). Turn left at the first stoplight (Highland Dr). Follow Highland Dr. to the first stop sign and turn right to make a Michigan turn onto west bound Chicago Dr. (M 121). Follow Chicago Dr approx 3 miles to 64<sup>th</sup> St and turn right. Go 3 miles to Van Buren Rd, turn left & 2<sup>nd</sup> house on the left.

**MOTELS AND CAMPGROUNDS- Please check with the motel/campground concerning their dog policies.**

### Motels

Quality Inn - 3301 Highland Dr., Hudsonville, MI 49426 Phone # 616-662-4000

Travel Lodge Inn - 3005 Corporate Grove Dr., Hudsonville, MI Phone# 616-896-6710

Courtesy Motel - 15877 Lake Michigan Dr., West Olive, MI Phone# 616-842-3420

### Camping:

Baldwin Oaks (3 miles)- 4700 Baldwin St., Hudsonville, MI 49426 Phone #616-669-1600 [www.baldwinoakscampground.com](http://www.baldwinoakscampground.com)

Chapel in the Pines (1 ½ miles)- 6915 64<sup>th</sup> Ave., Hudsonville, MI 49426 Phone 616-875-9828

Steamboat Park (8 miles)- 825 Taylor St. , Jenison, MI 49428 Phone 616-457-4837

### Emergency Vet on call:

Jelsema Veterinary Clinic, 3510 Chicago Dr., Hudsonville, MI 49426 Ph# (616) 662-6230

## **FARM TRIAL #1 – Saturday 8/13/22**

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Tasks must be attempted in order. Handler is responsible for closing all gates including chute. Tie Breaker: #1 GATHER, #2 SORT  
**SHEEP** Time: 20 minutes, warnings at 10 and 3 minutes. Course will start with 5 head (3 marked) of stock in Pen 2 and all gates closed.

Task	Points
PEN WORK #1 – move stock from Holding Pen through Alleyway and into Take Pen	10
ADDITIONAL TASK #1, FOOTBATH-move stock from Take Pen thru Footbath & into Arena	20
ADDITIONAL TASK #2, Drive stock to Gather Cone. Call dog back	20
GATHER –dog is sent from behind Cone #2 and bring stock to Take Pen gate	20
Advanced handler stays behind Cone 2 until dog is sent, Open handler may move up halfway before sending dog	
PEN WORK #2 – move stock from Take Pen, thru Alleyway and into Pen #4	10
PEN WORK #3- move stock from Pen #4 and into Pen #3	5
CHUTE/CORNER FOOTBATH – move stock into Footbath. Dog holds stock until inspect is complete and neck Ribbons are removed. Stock is moved to Pen #4	20
SORT – sort 3 marked head into Alleyway, then reunite all in Alleyway. Sort direction at handler’s discretion	25

**DUCKS/GEESE** Time: 15 minutes, warnings at 7 and 3 minutes. Course will start with 5 head (3marked) Geese in Pen 1- all gates closed.

Task	Points
PEN WORK #1 – move stock from Pen #1 thru Pen #2 and into Pen #3	5
PEN WORK #2 – move stock from Pen #3 and released into the Arena	5
ADDITIONAL TASK #1, OBSTACL stock is moved to the Obstacle and over the bridge	20
CHUTE/FOOTBATH –stock is driven to the Footbath & thru. Dog is called off and stock is left near the cone	20
Advanced team must drive stock to Obstacle, Open team may fetch or drive stock to Obstacle	
GATHER –Dog and Handler go to the area of Pen #1. The dog is sent from anywhere behind the Obstacle To gather stock to Pen #1.	20
Advanced handler stays no more than 5 feet from the gate until dog is sent, Open handler may move up halfway before sending dog	
PEN WORK #3-move stock from Arena into Pen #1	5
SORT – sort 3 marked head into Pen #4 then unmarked into Pen #2. All stock is reunited in Pen #4. Direction of sort is at handler’s discretion	25
CHUTE- move stock into the Chute. Handler puts neck ribbons on any 2 head of stock	20
PEN WORK #4 – move stock from Pen #4 thru Pen #1 and pen in any open Holding Pen	10

**MIXED SHEEP & GEESE** Time: 20 minutes, warnings at 10 and 3 minutes

Course will start with 5 head (3 marked) of sheep in Holding Pens 1,2,3 & 4. 5 head of Geese in Pen 1 and all gates closed.

SHEEP Task	Points
SHEEP PEN WORK #1 – Take stock from Holding Pen, thru Pen Alley across the bridge into Pen #4	10
SHEEP PEN WORK #2- take stock from Pen#4 into Pen #3	5
ADDITIONAL TASK #1-FOOTBATH –take the sheep thru the corner Footbath and release in Arena	20
ADDITIONAL TASK #2-HOLD- take sheep to Cone #2 and Hold. Judge calls Hold	20
SHEEP SORT-pen sheep in Take Pen & gate sort 3 marked into the Alleyway. Reunite all stock in Alleyway	25
SHEEP GATHER –drive stock towards far end of arena. Dog is called off. Dog is sent on the gather from anywhere behind Cone #2 & stock is taken to the feed trough area. Advanced Handler must remain behind Cone #2 until dog is sent to gather. Open Handler may move halfway to stock before sending the dog.	20
SHEEP PEN WORK #2- move sheep from Arena and into Pen #3	5
SHEEP SORT-take sheep from Pen #3 into Pen #4. Sort 3 marked head into Alleunite alleyway. Reunite all stock in Alleyway	25
Direction of sort is at handler’s discretion.	
SHEEP PEN WORK #3-pen sheep in empty Holding Pen	5
Time will stop when SHEEP PW #3 is complete. Time will restart when DUCK Pen 1 is opened.	

Time will stop when gate for SHEEP AT #2 is complete. Time will restart when DUCK Pen 1 is opened.

DUCK PEN WORK #3 – move stock from Pen #1 thru Pen #2 & released into Pen #3	5
DUCK ADDITIONAL TASK #3- OBSTACLE-stock is taken to the Obstacle and over bridge. Take stock to Pen #1 gate	20
DUCK PEN WORK #4 – move stock from Arena through Pen #1 and moved into Pen #4	5
DUCK ADDITIONAL TASK #4-CRATE- Load all stock into crate	20

**FARM TRIAL #2- Sunday 8/14/22**

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Tasks must be attempted in order. Handler is responsible for closing all gates including chute. Tie Breaker: #1 SORT, #2 GATHER

**SHEEP** Time: 20 minutes, warnings at 10 and 3 minutes.

Course will start with 5 head (3 marked) of stock in each of the Holding Pens 1, 2, 3, and 4 and all gates closed.

Task	Points
PEN WORK #1 – move stock from Holding Pen, into Pen Alley	5
ADDITIONAL TASK #1, BRIDGE – move stock from Pen Alley, take across bridge and into Pen #4	20
SORT – sort 3 marked head into Pen #3, leave unmarked head in Pen #4	25
CHUTE – move the 3 marked sheep to the Corner Footbath and thru, release them into Arena	20
PEN WORK #2 – move unmarked stock from Pen #4 thru the Alleyway and Take Pen. Release into Arena	7
GATHER – Dog and handler move to Cone #2. Dog is sent on gather and takes the sheep to the Y Chute.	20
Advanced handler stays behind Cone until dog is sent, Open handler may move up halfway before sending dog	
ADDITIONAL TASK #2-Y CHUTE- Sheep are moved into the Y Chute. Handler pulls neck ribbons off sheep while dog	20
Holds the open end of chute. Take sheep and put into Take Pen	
PEN WORK #3 – move stock from Take Pen thru the Alleyway and put into Pen #4	6
PEN WORK #4 – take stock from Pen #4 over the bridge and into open Holding Pen	7

**DUCKS/GEESE** Time: 15 minutes, warnings at 7 and 3 minutes. Course will start with 5 head (3 marked) of Geese in Pen 1 and all gates closed.

Task	Points
PEN WORK #1 – move stock from Pen 1 into Arena	5
GATHER – call dog off stock and proceed to opposite end of arena	20
Send dog from anywhere behind Cone to gather stock past plane of Cone	
Advanced handler stays behind Cone until dog is sent, Open handler may move up halfway before sending dog.	
ADDITIONAL TASK #1, OBSTACLE – move stock to the Obstacle and over the bridge. Advanced handler must drive	20
The stock to the obstacle, Open handler may drive or fetch	
ADDITIONAL TASK #2-HOLD- stock is moved off the fence lines and a Hold is done, Judge calls the Hold. Pen stock in Pen #3	20
PEN WORK #2 – move stock from Pen #3 into Pen #2	5
SORT – sort 3 marked head into Pen #1. Move sorted stock into Pen #4. Reunite all geese in Pen #3	25
Sort direction is at the handler's discretion	
CHUTE – move stock into Chute, put neck ribbons on any 2 geese. Release from Chute	20
PEN WORK #3 – move stock from Pen #4 thru Pen #1 and into Pen #2. Remove neck ribbons	10
PEN WORK #4 – move stock from Pen #2 thru Pen #1 and put into an open Holding Pen	5

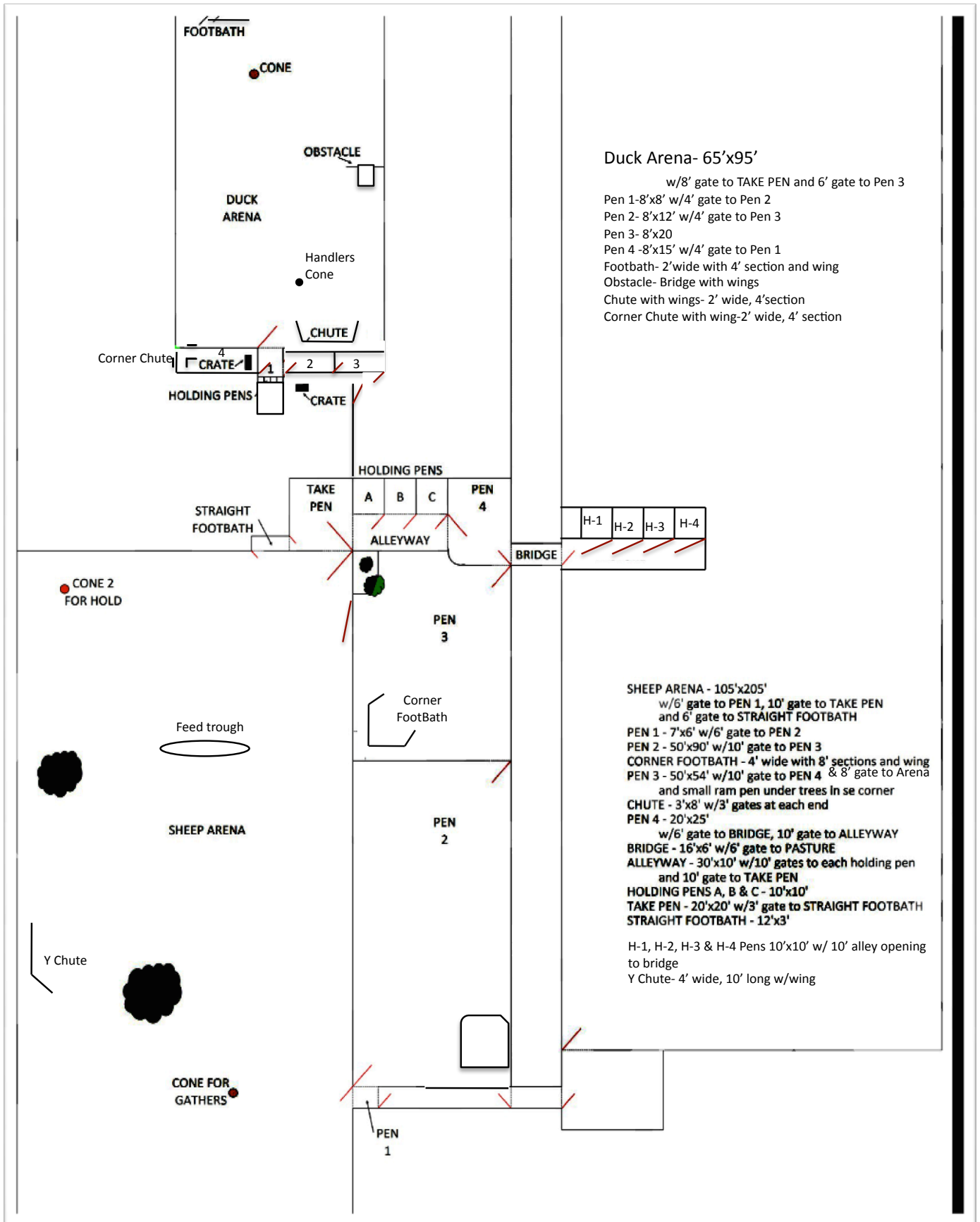
**MIXED SHEEP & GEESE** Time: 20 minutes, warnings at 10 and 3 minutes

Course will start with 5 head (2 marked) of stock in each of the Holding Pens A, B and C, 5 head of ducks in Pen 1 and all gates closed.

Task	Points
SHEEP PEN WORK #1 – move stock from Holding Pen through Alley across bridge to Pen #4 & into Pen #3	10
SHEEP ADDITIONAL TASK #1, FOOTBATH – move stock thru Corner Footbath and release into Arena	20
SHEEP GATHER – Dog and handler move to Cone #2. Dog is sent on gather and takes the sheep to the Take Pen.	20
Advanced handler stays behind Cone until dog is sent, Open handler may move up halfway before sending dog	
SHEEP PEN WORK #2 – move stock from Take Pen to Alleyway.	5
SHEEP SORT-sort 3 marked head from Alleyway, into Pen #4, reunite all in Pen #4. Sort direction at handler's discretion	25
SHEEP PEN WORK #3- move sheep from Pen #4, across bridge and into Holding Pen	5

Time will stop when gate for SHEEP PEN WORK #3 is complete. Time will restart when DUCK Pen 1 is opened.

DUCK PEN WORK #4 – move stock from Pen 1 into Arena	5
DUCK ADDITIONAL TASK #2-HOLD -move stock off all fence lines and do a Hold. Judge will call Hold	20
DUCK ADDITIONAL TASK #3, LOAD CRATE – take stock thru Pen #1 and load geese into the Crate	20



**Duck Arena- 65'x95'**

- w/8' gate to TAKE PEN and 6' gate to Pen 3
- Pen 1- 8'x8' w/4' gate to Pen 2
- Pen 2- 8'x12' w/4' gate to Pen 3
- Pen 3- 8'x20
- Pen 4- 8'x15' w/4' gate to Pen 1
- Footbath- 2' wide with 4' section and wing
- Obstacle- Bridge with wings
- Chute with wings- 2' wide, 4' section
- Corner Chute with wing- 2' wide, 4' section

**SHEEP ARENA - 105'x205'**

- w/6' gate to PEN 1, 10' gate to TAKE PEN and 6' gate to STRAIGHT FOOTBATH
- PEN 1 - 7'x6' w/6' gate to PEN 2
- PEN 2 - 50'x90' w/10' gate to PEN 3
- CORNER FOOTBATH - 4' wide with 8' sections and wing
- PEN 3 - 50'x54' w/10' gate to PEN 4 & 8' gate to Arena and small ram pen under trees in se corner
- CHUTE - 3'x8' w/3' gates at each end
- PEN 4 - 20'x25' w/6' gate to BRIDGE, 10' gate to ALLEYWAY
- BRIDGE - 16'x6' w/6' gate to PASTURE
- ALLEYWAY - 30'x10' w/10' gates to each holding pen and 10' gate to TAKE PEN
- HOLDING PENS A, B & C - 10'x10'
- TAKE PEN - 20'x20' w/3' gate to STRAIGHT FOOTBATH
- STRAIGHT FOOTBATH - 12'x3'

H-1, H-2, H-3 & H-4 Pens 10'x10' w/ 10' alley opening to bridge  
 Y Chute- 4' wide, 10' long w/wing



